

# 2023 GENERAL RULES

The rules and/or regulations set forth herein are designed o provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events all participants are deemed to have complied with these rules. NO EXPRESSED OR IMPIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official.

The race director shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in his/her opinion does not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTRATION OF SPECIFICATIONS. Any interpretation or deviation of these rules is left to the discretion of the officials. THEIR DECISION IS FINAL.

All pit vehicles (UTV/ATV/pit bikes/golf carts) will be charged \$15 per night, or a season pass will be available for purchase for \$250.

## <u>Wristbands</u>

Wristbands will be used at all events in the restricted area. These wristbands MUST be worn throughout the event and may not be removed for any reason. These wristbands are "nontransferable". Every person allowed to enter the pit area will be issued a wristband which MUST be always clearly visible. Anyone found giving or loaning his/her wristband to allow someone entry who is otherwise not entitled will be fined \$100 and ejected from the facility.

## <u>Flags</u>

- <u>Yellow</u> everyone slows down to a safe speed and follow the car you were behind on the last green lap. You will be lined up on the track where you were running when the yellow flag was thrown, not the position you are now in
- <u>Red</u> This means danger so stop as quickly as possible. Do not pass the flagman when the flag is displayed. The cars will again be lined up as they were running in the last green flag lap
- <u>Black</u> This means pull into the pits
- <u>Blue/Yellow Stripe</u> This means you are being lapped. Lapped cars must allow lead cars to pass
- <u>White</u> This means one (1) more lap to go
- <u>Green</u> This means the race will start. Cars may begin when the green flag falls and not before
- <u>Checkered</u> This means the race is over

#### **General Rules**

- 1. All drivers, car owners and anyone else entering the pit area MUST sign a release and purchase a pit pass
- **2.** No driver, car owner or mechanic shall have any claims for damages, expense or otherwise against the track
- **3.** Drivers cannot switch from division to another without authorized permission and MUST purchase an additional wristband
- **4.** All drivers will be paid according to laps completed. You must start the feature to be paid
- 5. Payoff on RED/CHECKERED flag will be the same as restart
- **6.** All participating racecars may be inspected by the track officials. Cars with very minor defects may be granted permission to race by agreeing to make such changes by the next race
- 7. The top three (3) cars in after the race will go immediately to the scales for Tech. You are only allowed two (2) people per car in Tech, the driver and the crew chief. Any others will cause you to be fined or disqualified
- 8. Refusing to obey officials could result in laps taken away or suspension
- 9. Any car found illegal will no receive MONEY OR POINTS
- **10.** Any driver or car owner that does not collect their winnings the night of the race will not be paid, regardless
- **11.** Owners and drivers are to keep up with their winnings, expenses and anything pertaining to INCOME TAX
- 12. ABSOLUTELY NO GLASS CONTAINERS ARE ALLOWED IN THE PITS
- **13.** Anyone seen with an alcoholic beverage in the pits may be removed
- **14.** NO FIREARMS ALLOWED
- 15. When the race event is halted due to adverse weather conditions, prize money and points will be advanced only to drivers in those events completed prior to postponement. One feature race will complete the race event in a rain out situation. No money will be refunded for any reason
- **16.** Payout will not be released until completion of the Top three (3) cars have completed post tech inspection
- 17. No riding of passengers on or in racecars
- 18. Three (3) courtesy laps will be given if leaving the track for a flat tire after lineup
- **19.** No flashing lights, two-way radios or mirrors are allowed in any division

### **General Safety Rules:**

- 1. Cars entering, exiting and traveling through the pits must travel at a slow, safe speed (max 10mph)
- 2. All cars must be equipped with a fully charged fire extinguisher with gauge, in good working order and must be mounted within reach of the driver
- 3. Fire resistant suits are MANDATORY and must be worn anytime the car is on the track
- 4. 2005 Snell, or newer approved helmets with face shield are MANDATORY and must be worn anytime the car is on the track
- 5. Window nets are recommended for all divisions
- 6. Driver must be able to exit from both side of the car
- 7. Rollover cut-off switch must be used with any electric fuel pump
- 8. All cars must have padding on roll bars in driver's area
- 9. All cars in all classes must be equipped with four-point roll over protection with four (4) bars in the driver's side and three (3) bars in the right side. Bars must be of adequate thickness installed in a safe manner, welding and fitting
- 10. All doors must be welded or bolted shut
- 11. All glass and flammable materials must be removed
- 12. Racing type bucket seat is mandatory in all classes with seat frame fastened to roll cage and door bars
- 13. A quick release safety belt, no less than 3" wide is compulsory. 3" wide shoulder harness is compulsory. Safety belts must come behind driver. Shoulder belts must be anchored behind the driver at shoulder height. Must use a minimum 3/8" grade 5 bolts for belt installation. Crotch belts recommended. Certified seat belts are required for Hans device and up to date
- 14. If the battery is in the driver's compartment, it must be in an approved marine battery box, top and bottom and be securely bolted down with  $1'' \times 1/8''$  metal straps
- 15. A driveshaft safety loop made of ¼" chain minimum must be installed near the front of the drive shaft
- 16. Driveshafts must be painted white or aluminum for visibility
- 17. Gas tanks or fuel cells must be secured with four (4) 1" x ½" steel straps and 3/8" bolts. If mounted in the trunk area, then with two (2) straps each way
- 18. Cars must have complete firewall front and rear
- 19. All holes in the firewall and floor pan must be covered with 22-gauge sheet metal or thicker
- 20. If fuel line runs inside of car, it must be in one-piece rigid metal conduit or steel braid hose
- 21. All weight added to car must be bolted or welded in securely, painted white and have a car number on it. NO EXCEPTIONS
- 22. All cars must have a minimum of three (3) 38" diameter bars in the windshield are in front of the driver

#### General Race Procedures:

- 1. All starts will be running starts, side by side. If the race is stopped for any reason after the first lap, the cars will re-start, in single file, in the same position they were prior to the waving of the red or yellow flag. Cars must stay in the same position until the green flag is dropped. The flagman reserves the right to stop the race at any time.
- 2. Any cars involved in an accident will be lined up in the rear of the line as they were on the track the previous lap. Any car for which the yellow flag is displayed must start in the rear. Completion of a lap will be when ALL cars cross the start/finish line
- 3. All races will start and re-start at the flagman's designated place
- 4. Each car must hold their starting position until the green flag is displayed
- 5. Any car that does not maintain starting formation may be penalized
- 6. Double line starts for 2 attempts. The 3<sup>rd</sup> attempt will start single file
- 7. Any car or driver that leaves the track at any time, once entering the track for your race, will go to the back of the field
- 8. Working on cars is not allowed on any part of the track. One lap will be taken away if a car is worked on, on the track
- 9. No one from the pits on the racing surface after the red flag, without the pit steward's permission
- 10. Anyone stopping to argue with the officials will be black flagged
- 11. Any car that causes a caution 3 times in the same race will be black flagged
- 12. Rough driving will not be tolerated. Penalties will be accessed at official's discretion
- 13. Restart positions will be directed to crisscross unless starting single file
- 14. The completion of the first lap will be when all cars cross the start/finish line after the green flag is displayed. If the caution is thrown before the first lap is finished, the race will be a complete re-start, in original positions. If a caution is thrown after all cars finish the first lap, a single file, or Delaware restart will be used, with the car/cars causing the caution going to the rear of the field
- 15. If you spin out and you pull up on the track intentionally during the race, you may be black flagged for the rest of the race
- 16. If the flagman determines that a particular car deliberately spins another car, that car will be put in the rear and the car that did spin will be moved to last place
- 17. If, in the judgment of officials, the leader is spun intentionally on the last lap, he will be declared the winner and the car causing the spin will be moved to last place
- 18. A black flag will be given if there appears to be a problem with a car and/or unsportsmanlike conduct or driving
- 19. Drivers will line up cars immediately upon request. Failure to do so will cause a loss of starting position
- 20. Cars will not race back to the caution. Incidents on the white flag lap will be treated as if a caution were displayed
- 21. No laps will be scored for cars that cut through the infield
- 22. Heat race starting positions will be determined by drawing numbers upon registration, or by accumulative point system
- 23. Speedway officials reserve the right to temporarily change a car number to avoid duplication

- 24. CAR NUMBERS: Numbers must be a minimum of 18" high on both sides of the car and on the top of the roof
- 25. TIES: In the event of ties or dead heat finishes, or place of finish undetermined by track officials, the questioned places will be combined and divided
- 26. All cars must be self-starting
- 27. No nitrous oxide in any classes or computer control devices
- 28. All cars are subject t weight check or inspection by track officials at any time
- 29. All cars are required to weigh after a race and must immediately go to the scales
- 30. WEIGHT CATEGORY: If a car incurs a weight loss during an event and or before it reached the scales at the end of an event and does not weight enough, it is subject to automatic penalties or disqualification. THE ONLY exception will be body parts lost during the race may be added. All ballast weight must be bolted or always secured. Any car winning feature must not be touched until it arrives at the scales. If a car requires assistance to the scales, an official must be present to supervise assistance. Driver must accompany car to the scales. Weight MUST BE displayed on right front fender or A-post
- 31. All cars must have a hook for lifting purposes, both front and rear
- 32. No rear-view mirrors or two-way radios in any division
- 33. Minimum 4" ground clearance in all classes
- 34. Any change in car or driver after completion of qualifications or heat race will result in car being placed in the rear of the next event for that division
- 35. Cars with minor rule infractions may be penalized by adding extra weight for any one (1) race. The penalty will be accessed by the track officials only
- 36. Raceceivers and Transponders are MANDATORY IN ALL CLASSES AT ALL EVENTS
- 37. Working transponders must be used. Rentals are available at the track for \$10. You will be asked to leave your driver's license in exchange for the transponder and it will be returned to you, once the transponder is returned to the track

#### Inspections:

DRRP may inspect any given car to be conforming at any time. This may require the car to be placed on a lift, that is onsite, and inspected thoroughly. You may be asked to remove, at your expense, motor parts, carb, rear end cover, etc. Should a car be deemed "non-conforming", that car/driver shall forfeit the winnings and points won for that race night and then the car must be reinspected at the car owner's expense before they are allowed to compete again. In the event the car is sold after being deemed illegal, then reinspection will be required before the car may compete. Any car deemed to be detrimental to the sport can be banned from competition at the discretion of DRRP. Should any car/driver who refuses to be teched, said car/driver shall be considered "non-conforming" and forfeit any winnings and points for that race night, one week of points from week prior will be forfeited and may also be subject to a fine that must be paid prior to competing again.

#### Post – Race Inspection:

In the feature races, the top three (3) will report to the tech garage for post race inspection. The driver must always stay with the car. The driver and one (1) other person associated with the car will be allowed in the garage at a time, unless you are required by tech to remove engine parts, then a maximum of two (2) persons and driver per car will be allowed in the garage. If your car is found non-conforming, you must be reinspected prior to your next competition. At the tech's choice, he may bring any finishing car to tech for post-race inspection. If a driver is in more than one (1) division, the tech inspector will impound your car until you are available for tech. Any time during a race event you may be required to report to tech for inspection. Failure to comply will follow non-compliance penalties. All cars must exit the track at the conclusion of the feature event in turn one and report straight to tech, no stopping at ANY pit area. If you stop at a pit area, it will result in a disqualification from the nights activities

#### **Racing Penalties**

DRRP reserves the right to dock positions due to rough driving or unsportsmanlike conduct

#### Social Media:

Everyone MUST BE aware that posting on social media is like speaking into a live microphone. Media outlets can, and quite often do, pick up on social media comments. Please be aware that all teams depend on their sponsors to race weekly. Everyone should respect the value of our fan base and sponsors. By the time an offensive post or tweet shows up, it is too late to stop the spiraling effect for the driver, car owner, sponsors or DRRP. You may feel that you cannot control the comments made in support of your initial comments, but that is not the case. <u>Negative social media, in any form, about Duck River Raceway Park, the track officials</u> <u>or racers will not be tolerated.</u> Depending on the severity of the incident, fines or suspensions may be assessed. Please help us by speaking with your entire team about this policy